# HARPO:
# Learning to Subvert Online Behavioral Advertising

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*Abstract*—**Online behavioral advertising, and the associated tracking paraphernalia, poses a real privacy threat. Unfortunately, existing privacy-enhancing tools are not always effective against online advertising and tracking. We propose HARPO, a principled learning-based approach to subvert online behavioral advertising through obfuscation. HARPO uses reinforcement learning to adaptively interleave real page visits with fake pages to distort a tracker's view of a user's browsing profile. We evaluate HARPO against real-world user profiling and ad targeting models used for online behavioral advertising. The results show that HARPO improves privacy by triggering more than 40% incorrect interest segments and 6× higher bid values. HARPO outperforms existing obfuscation tools by as much as 16× for the same overhead. HARPO is also able to achieve better stealthiness to adversarial detection than existing obfuscation tools. HARPO meaningfully advances the state-of-the-art in leveraging obfuscation to subvert online behavioral advertising.**

## I. INTRODUCTION

Online behavioral advertising poses a real privacy threat due to its reliance on sophisticated and opaque tracking techniques for user profiling and subsequent ad targeting [1]–[6]. The tracking information compiled by data brokers for the sake of online behavioral advertising is often outright creepy and scarily detailed [7]–[10]. Furthermore, the surveillance capitalism business model of the "free" web naturally aligns with mass surveillance efforts by governments [5], [11]–[14]. Finally, beyond privacy, the targeting capabilities of online behavioral advertising are routinely abused for discrimination [15]–[17] and manipulation [18]–[21].

To address the privacy concerns of online behavioral advertising, some platforms now allow users to opt in/out of tracking. Notably, iOS 14.5 introduced a new App Tracking Transparency feature that requires apps to get permission from users to track them for targeted advertising [22]. Unfortunately, the vast majority of data brokers do not give users any meaningful choice about tracking. The privacy community has also developed privacy-enhancing tools to enable users to outright block online advertising and tracking. These blocking tools, available as browser extensions such as uBlock Origin [23] and Ghostery [24], are now used by millions of users. However, advertisers and trackers can often circumvent these

blocking tools, *e.g.,* by evading blocking rules [25]–[31] or bypassing these tools altogether [32]–[34]. Thus, blocking is not the silver bullet against online behavioral advertising.

The privacy community has recently started to leverage obfuscation to subvert online behavioral advertising without resorting to outright blocking or to complement blocking [35], [36]. Unfortunately, existing privacy-enhancing obfuscation tools have limited effectiveness. For example, AdNauseam [35], [37] by Howe and Nissenbaum obfuscates a user's browsing profile by randomly clicking on ads. As another example, TrackThis [36] by Mozilla obfuscates a user's browsing profile by visiting a curated set of URLs. The effectiveness of these (and other relevant approaches, e.g., [38]–[40], discussed in Section VII) is limited because they are not principled and also prone to adversarial detection.

We propose HARPO, a privacy-enhancing system that helps users obfuscate their browsing profiles to subvert online behavioral advertising. To this end, HARPO interleaves real page visits in a user's browsing profile with fake pages. Unlike prior obfuscation tools, HARPO takes a principled learning-based approach for effective obfuscation. More specifically, HARPO leverages black-box feedback from user profiling and ad targeting models to optimize its obfuscation strategy. In addition, and equally importantly, HARPO's obfuscation is able to adapt to the user's persona. This principled and adaptive approach helps HARPO minimize its overhead by introducing the most effective fake page visit at each opportunity, and enhances its stealthiness against adversarial detection.

At its core, HARPO leverages reinforcement learning (RL) to obfuscate a user's browsing profile. HARPO trains an RL-based obfuscation agent by analyzing a user's browsing profile using an embedding and then optimizing the reward by interacting with a black-box user profiling or ad targeting model. HARPO's trained RL agent is then used to introduce fake page visits into the user's browsing profile at a budgeted rate. A key challenge in designing HARPO is that the state space of the underlying Markov Decision Process (MDP) is prohibitively large. We use a recurrent neural network (NN), together with a convolutional NN as an encoder, and two fully connected NNs as decoders to alleviate the state space explosion of the MDP. Another key challenge in implementing HARPO is that we have limited black-box access to real-world user profiling and ad targeting models. We overcome this challenge by training surrogate user profiling and ad targeting models and leveraging them to train the RL agent.

We evaluate HARPO against real-world user profiling and

ad targeting models [41], [42]. We find that HARPO is able to successfully mislead user profiling models by triggering more than 40% incorrect interest segments among the obfuscated personas. We find that HARPO is able to successfully mislead ad targeting models by triggering 6× higher bid values. We also find that HARPO outperforms existing obfuscation tools by as much as 16× for the same overhead and by up to 13× with 2× less overhead. We also demonstrate that HARPO achieves better stealthiness against adversarial detection than existing obfuscation tools.

We summarize our key contributions as follows:

- We propose HARPO, a principled RL-based approach to adaptively obfuscate a user's browsing profile.
- We develop surrogate ML models to train HARPO's RL agent with limited or no black-box access to real-world user profiling and ad targeting models.
- We demonstrate the success of HARPO against real-world user profiling and ad targeting models in terms of privacy, overhead, and stealthiness.

**Paper Organization:** The rest of the paper is organized as follows. Section II describes the threat model. Section III presents the design and implementation of HARPO. We describe the experimental setup, including data collection and training process for HARPO and baselines, in Section IV. Section V presents the evaluation results. We discuss ethical issues and limitations in Section VI. Section VII summarizes prior literature before concluding with Section VIII.

## II. THREAT MODEL

The goal of the obfuscation system is to protect the privacy of a *user* against profiling and targeting models of a *tracker*. To this end, the obfuscation system interleaves the user's real page visits with fake pages to distort the tracker's view of the user's browsing profile.

**User.** The user's goal is to routinely browse the web while not misleading the tracker so it cannot accurately profile their interests and subsequently target ads. Users protect themselves by installing a modified user agent (*i.e.,* browser or browser extension) that obfuscates a user's browsing profile by inserting fake page visits into the user's real page visits. The design goals for this obfuscation system are:

- it should be **seamless** in that it should not require any modifications to the user's real page visits.

- it should be **principled** in that misleading the tracker's profiling and targeting models is guaranteed.

- it should be **adaptive** to the real page visits so the fake page visits are not trivially always the same.

- it should be **stealthy** so that it is not possible for the tracker to detect obfuscation and discount fake page visits.

- it should have **low overhead** to preserve user experience.

We start by assuming that the user has black-box access to the actual profiling and targeting models of the tracker. To relax this assumption, we assume that the user can train a *surrogate model* that is different from the actual model but can reasonably replicate its output.

**Tracker.** The tracker is typically a third-party that is included by first-party publishers to provide advertising and tracking services on their sites. We assume that the tracker is able to link the user's different page visits by using well-known cross-site tracking techniques such as cookies or browser fingerprinting. We consider a strong threat model by assuming that the tracker has complete coverage of a user's browsing profile. While a tracker typically does not have complete coverage, prior literature has shown that some trackers indeed have significant coverage of top sites and that even trackers with smaller individual coverage collaborate with each other to improve their coverage [3], [5], [43], [44]. The tracker is also assumed to have substantial computational resources to train machine learning models on the user's browsing profile to effectively profile the user's interests and target relevant ads [45].[1]

We also assume that the tracker's goal is to train machine learning models to profile and target arbitrary users rather than a particular user with a known identity (e.g., email address, account identifier). In the latter case, the tracker can trivially gather information by collaborating with a first-party publisher (e.g., social network or e-commerce site). We assume that it is not the case. Even when this assumption is invalid, we contend that a privacy-conscious user would be able to leverage data deletion requests under privacy regulations, such as GDPR [46] or CCPA [47], to remove their identity or information. In summary, we assume that the tracker does not have the user's non-obfuscated browsing profile to begin with.

## III. PROPOSED APPROACH

In this section, we present the design and implementation of our proposed obfuscation approach called HARPO.

### A. Overview

HARPO inserts a fake page visit at random times, where the percentage of fake versus real user's page visits is a configurable system parameter. We refer to the corresponding URLs as *obfuscation* versus *user* URLs, respectively. Every time a fake page is to be visited, HARPO needs to decide which URL to pick as the obfuscation URL. The decision of HARPO depends on the user's current browsing profile, which is modeled as a random process because neither the user URLs nor the sequence of obfuscation and user URLs are deterministic. Clearly, HARPO's decisions impact the accuracy of the tracker's profiling and targeting models—the less their accuracy the better the effectiveness of HARPO.

We formulate the selection of obfuscation URLs as a Markov Decision Process (MDP) which selects URLs to maximize the distortion of the tracker's estimate of the user's interests. This MDP is not analytically tractable because the exact mechanism that trackers use to create profiles is unknown. Moreover, even if a good tracker model were available, the state space of this MDP is prohibitively large to be solved analytically. The obvious choice hence is to use Reinforcement Learning (RL) [48], which uses feedback from the tracker to train the RL agent that then selects suitable obfuscation URLs.

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[1]Note that while tracking may take place via additional modalities like location, browsing profile based profiling and targeting remains one of the most important modalities currently used in the online advertising ecosystem. See Section VI-B for more discussion.
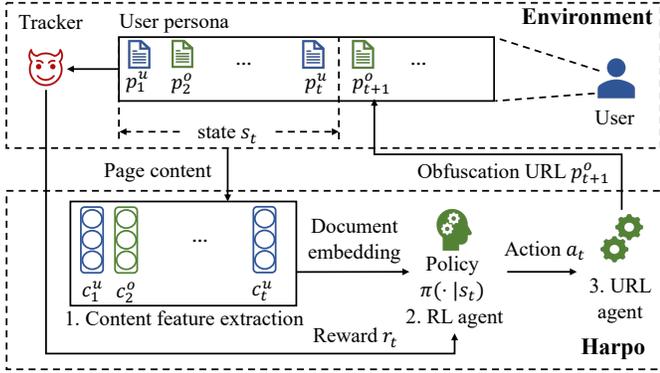
Fig. 1: Overview of HARPO's workflow. Note that the $i$th URL, $p_i$, can be a user or an obfuscation URL, denoted by $p_i^u$ and $p_i^o$ respectively. $c_i^u$ / $c_i^o$ represents the embedding vector of the $i$th real (blue) / fake (green) page, respectively.

Figure 1 illustrates HARPO's workflow. HARPO starts by parsing the content from the pages of the visited URLs, and featurizes it using an embedding. It then trains an RL agent that selects obfuscation URLs to optimize its reward based on the extracted features. After training, the RL agent is used by a URL agent that inserts obfuscation URLs, interleaving them with user URLs.

### B. System Preliminaries

**User persona.** We define user persona simply as the set of visited URLs. We denote the user URL set, obfuscation URL set, and the full URL set by $\mathcal{P}^u$, $\mathcal{P}^o$, and $\mathcal{P}$ respectively, where $\mathcal{P} = \mathcal{P}^u \cup \mathcal{P}^o$. Since we are interested in the URL selection rather than the time interval between consecutive URLs, we focus at URL insertion times and work with time steps. We represent a user persona at time step $t$ by $P_t = [p_1, \cdots, p_t]$, where $p_i$ represents the $i$th visited URL. At every time step $i$, $1 \leq i \leq t$, we select an obfuscation URL with probability $\alpha$, denoted by $p_i^o \in \mathcal{P}^o$, or a user URL with probability $1 - \alpha$, denoted by $p_i^u \in \mathcal{P}^u$, where $\alpha$ is a parameter to control the percentage of obfuscation URLs. For each obfuscated persona there is a corresponding base persona without the obfuscation URLs, and we denote those personas by $P_t^o$ and $P_t^u$ respectively.

**User profiling and ad targeting models.** Many advertisers provide *interest segments*, such as "travel-europe", "pets-dogs", "health-dementia", inferred by their user profiling models for transparency [49], [50]. Furthermore, the bids placed by advertisers as part of the real time bidding (RTB) protocol are often visible in the browser [51]. We leverage this black-box access to user profiling (*i.e.,* interest segments) and ad targeting models (*i.e.,* bid values[2]) to collect the data needed to train our own surrogate models. Specifically, we extract the interest segments made available by the Oracle Data Cloud Registry [41] which gathers data based primarily on cookies, and the bid values placed by advertisers in the Prebid.js header bidding implementation [42], [52]. Note that Oracle is a well-established data broker that combines data from more than 70 partners/trackers [53] and is accessible without needing a cumbersome sign-up process. Furthermore, segments are added and removed regularly to reflect the user's latest profile. To collect bids from multiple bidders efficiently, we select the three popular header bidding enabled sites (www.speedtest.net, www.kompas.com, and www.cnn.com), each of which contains multiple bidders.

**Privacy Metrics.** At a high level, we use as privacy metric the distortion in the tracker's user profiling or ad targeting model estimate, expressed as an accuracy loss.

For the user profiling model, we consider as distortion the addition of new interest segments and the removal of existing interest segments, when comparing the user profile under the base persona and its obfuscated version. To define loss metrics along these lines, we consider $N_s$ interest segments in total and define the interest segment vectors of $P_t^o$ and $P_t^u$ as $X^o = [x_1^o, \ldots, x_{N_s}^o]$ and $X^u = [x_1^u, \ldots, x_{N_s}^u]$ respectively, where $x_i^j$, $i \in \{1, \ldots, N_s\}$, $j \in \{o, u\}$, are binary variables representing whether the $i$th interest segment is triggered or not (1: triggered, 0: not triggered). Then, we define the following loss for the tracker, which represents the percentage of segments of the obfuscated persona which were not segments of the base persona:

$$L_1(X^o, X^u) = \frac{\sum_{i=1}^{N_s} 1_{\{x_i^o=1, x_i^u=0\}}}{\sum_{i=1}^{N_s} x_i^o}. \tag{1}$$

Here, the numerator is the number of incorrect segments ($1_A = 1$ if $A$ is true and 0 otherwise) and the denominator is the total number of segments of the obfuscated persona.[3]

We also define a second loss metric for the tracker which aims to quantify the profile distortion:

$$L_2(X^o, X^u) = \sum_{i=1}^{N_s} x_i^o \oplus x_i^u. \tag{2}$$

This loss metric equals the number of different segments between the original ($X^o$) and obfuscated ($X^u$) profiles. It is maximized if all the interest segments of the base persona are removed by the profile and all the remaining segments are triggered, thus maximally distorting the profile.

For both $L_1$ and $L_2$, the more base persona segments are removed and the more obfuscated persona segments are added, the higher their value. The difference is that, $L_1$ measures the portion of the triggered segments for the obfuscated persona that have no value for the tracker and equals 100% when all base persona segments are removed, while $L_2$ reports the total number of different segments and thus represents the profile distortion. Clearly, the higher the $L_1$ and $L_2$ values are, the lesser the sensitive information contained in the obfuscation profile and the higher the resulting privacy.

For the ad targeting model, we consider as distortion the deviation of the bid values placed by a bidder under the base persona and its obfuscated version. It is worth noting that bid values represent a bidder's confidence about whether a user's interests match the targeted ad. By manipulating a user's profile to distort bid values, our goal is to make bidders place bids that are inconsistent with the user's interests (e.g., place a high

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[2]The bid values are measured in cost per thousand impressions (also known as CPM).

[3]Note that $L_1$ is undefined if the obfuscated persona has no segments, which is a corner case of no practical relevance.

bid value for an ad that is actually irrelevant to the user). This inconsistency means that the bidder has incorrectly profiled the user's interests and thus represents a better privacy outcome for the user. To maximize the deviation one may attempt to either increase or decrease the bidding values by appropriately selecting obfuscation URLs. We choose to attempt to increase the bid values because bidders tend to significantly place more low bid values than high bid values, thus there is much more room to distort low bid values.[4]

To define practical loss metrics along these lines, we first group the bid values into two classes. Suppose the mean and variance of all the bid values we collect from a bidder are $\mu$ and $\sigma$ respectively. Then, we use $\mu + \sigma$ to split the bid values into low and high value bid classes. If a bid value is larger than $\mu + \sigma$, we classify it as high, else we classify it as low. Now, consider a total of $N_b$ bidders bidding for ads based on the current user browsing profile. We define $v_i^j$, $i \in \{1, \ldots, N_b\}, j \in \{o, u\}$, as the bid value placed by bidder $i$ for an obfuscated ($j = o$) or non-obfuscated ($j = u$) persona. We also define $b_i^j = \mathbb{1}_{v_i^j \geq \mu_i + \sigma_i}$ to indicate whether the bid value for bidder $i$ is below ($b_i = 0$) or above ($b_i = 1$) the threshold $\mu_i + \sigma_i$, where $\mu_i$ and $\sigma_i$ are the mean and variance of bid values placed by bidder $i$. Then, we use as loss the increase of the proportion of high bids in the obfuscated persona as compared to the corresponding base persona, *i.e.,*

$$L_3(\{b_i^o, b_i^u\}_{i=1}^{i=N_b}) = \frac{1}{N_b} \sum_{i=1}^{N_b} (b_i^o - b_i^u). \tag{3}$$

To directly quantify how much the bid values change, we also use the average ratio of bid values of an obfuscated persona over its corresponding base persona and denote it by $L_4$. Specifically,

$$L_4(\{v_i^o, v_i^u\}_{i=1}^{i=N_b}) = \frac{\sum_{i=1}^{N_b} v_i^o}{\sum_{i=1}^{N_b} v_i^u}. \tag{4}$$

### C. System Model

As discussed earlier, we formulate the selection of obfuscation URLs as an MDP. In a nutshell, MDP is a standard framework for modeling decision making when outcomes are partly stochastic and partly under the control of a decision maker. We describe in detail all components of the MDP below.

**Obfuscation step.** MDPs are discrete-time processes evolving in time steps. Recall that we assume time evolves in steps every time a URL is visited. We refer to a time step as an obfuscation step, if the visited URL at this time step is an obfuscation URL, and use obfuscation steps as the time steps of the MDP. In the rest of the section we use $t$ to denote obfuscation steps, and let $N_t$ denote the total number of URLs (*i.e.,* user and obfuscation URLs) visited by the persona under consideration up to obfuscation time step $t$.[5]

**State.** MDPs transition between states. We define the state at obfuscation step $t$ as $s_t = [p_1, \cdots, p_{N_t}] \in \mathcal{S}$, which consists

of the visited URLs up to time step $t$, where $\mathcal{S}$ denotes the state space of the MDP. Note that this state definition means the state space will grow indefinitely. Yet we do so because the retention time of URLs by data brokers, including the Oracle Data Cloud Registry, are often in the order of 12 to 18 months [50]. Thus, we want to select an obfuscation URL based on the entire browsing profile of a persona. While such a state space complicates analytical treatment, as we discuss later in Section III-D, we use a recurrent model as part of our RL model which allows us to handle this effectively.

**Action.** MDPs choose an action at each step, based on a policy. At obfuscation step $t$, the action $a_t$ is the selection of an obfuscation URL $p_{N_t+1}^o$ from the set of $\mathcal{P}^o$, which is the action space.

**State transition.** The transition between states of an MDP is dictated by a state transition function $\mathcal{T}(\cdot|\mathcal{S}, \mathcal{A}) : \mathcal{S} \times \mathcal{A} \times \mathcal{S} \rightarrow \mathcal{R}$, which outputs the probability distribution of state $s_{t+1}$ given the previous state $s_t$ and the action $a_t$. Note that state $s_{t+1}$ consists of all visited URLs up to step $t$ ($s_t$), of the obfuscation URL $p_{N_t+1}^o$, and of the user URLs visited between obfuscation step $t$ and $t + 1$.

**Reward.** Every time there is an action, there is a reward associated with it. We use as reward of obfuscation step $t$ the difference of the loss of the tracker between this and the previous step. Specifically, let $L_t$ denote the loss of the tracker at obfuscation step $t$. $L_t$ can be any of the privacy metrics defined above. Then, the reward $r_t$ equals $L_t - L_{t-1}$.

To avoid selecting a small set of high-reward obfuscation URLs repeatedly as this may affect stealthiness, we may use the following reward function which penalizes the selection of the same URLs: $r_t = L_t - L_{t-1} - \delta * (N(p) - 1)$, where $N(p)$ represents the number of times the obfuscation URL $p$ has been selected in the past and $\delta$ is a parameter controlling the diversity of selected URLs, see Section V-D for related performance results.

**Policy.** We define the policy of the MDP as $\pi(\cdot|\mathcal{S}) : \mathcal{S} \times \mathcal{A} \rightarrow \mathcal{R}$, where $a_t \sim \pi(\cdot|s_t)$. That is, the policy is the probability distribution of the obfuscation URL selection for each state $s_t$. Specifically, let $N_o = |\mathcal{P}^o|$ be the total number of available obfuscation URLs. Then, $\pi(\cdot|s_t)$ is a multinomial distribution with parameter $A_t = [a_t^1, \cdots, a_t^{N_o}]$, where $a_t^i$ is the probability of selecting the $i$th obfuscation URL, and $\sum_{i=1}^{N_o} a_t^i = 1$. We design the policy $\pi(\cdot|s_t)$ with the objective of maximizing the accumulated expected reward over a finite time horizon. In the RL implementation of the MDP, the finite time horizon equals the number of obfuscation steps during training of the RL agent.

### D. System Design

HARPO consists of 4 modules: (i) a content feature extraction module that converts text to a document embedding, (ii) an RL agent which gets document embeddings as input and outputs obfuscation URLs, (iii) a surrogate model, trained to replicate real-world user profiling and ad targeting models, which is used for fast training of the RL agent, and (iv) a URL agent which inserts obfuscation URLs in the web browsing

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[4]We discuss ethical considerations regarding the potential infliction of economic pain to bidders by this in Section VI.

[5]Note that to keep the notation in Figure 1 simple, we have used $t$ to represent time steps corresponding to both user and obfuscation URLs, in a slight abuse of notation.

a) Content feature extraction       b) Encoder for both RL agent and surrogate model      c) Decoders for RL agent and surrogate model
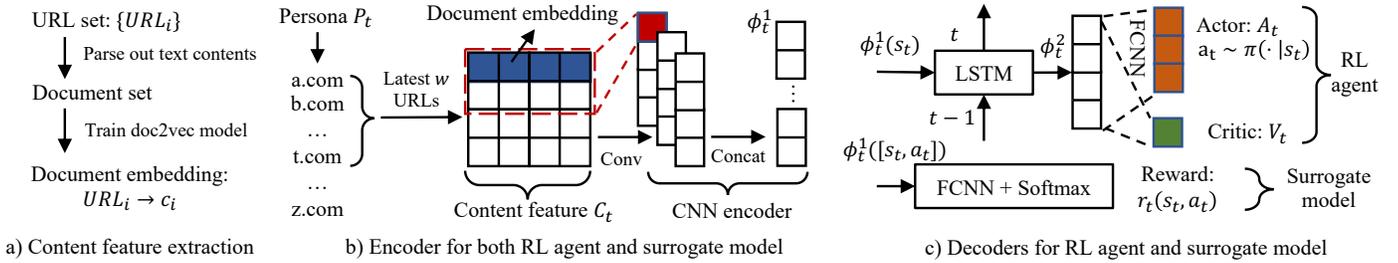
Fig. 2: Neural network structures for RL agent and surrogate model. Both the RL agent and the surrogate model take the content features $C_t$ (document embedding output by doc2vec model) of the latest $w$ URLs in user persona $P_t$ as input, and then utilize CNN as encoder to convert $C_t$ into feature vector $\phi_t^i$ as the input of decoders. The decoder of the RL agent is a LSTM followed by two FCNN, representing actor and critic networks respectively. And the decoder of the surrogate model is a FCNN with Softmax activation function, which outputs the binary classification result as the reward for the RL agent.

profile of personas. We describe in detail each module below, and present an overview of HARPO's workflow in Figure 1.

**Feature Extraction.** To extract the features of a visited URL, we train a document embedding model for HARPO, whose input is the textual content on the page of each visited URL $p_i$ and the output is the document embedding $c_i \in \mathcal{R}^d$ (a real vector with dimension $d$). More specifically, as demonstrated in Figure 1, for each URL in our URL set, we first parse the text content from its rendered HTML page as a text document. We then train a doc2vec embedding model [54] via unsupervised learning by utilizing the extracted text documents of all URLs in $\mathcal{P}$. Finally, HARPO uses the trained doc2vec model to map each URL to an embedding, which represents the features of the page corresponding to the URL.

We only consider textual content during feature extraction for two reasons. First, text content is the basis of HTML files and can convey the information in the web pages that is relevant for user profiling and ad targeting models [55], [56]. Second, it is easier and faster to process text content than other types of multimedia content. Moreover, since a page typically contains thousands of word tokens, we choose to train a document embedding model instead of word embedding or sentence embedding models, so that the dimension of embedding vectors can be reduced.

**RL Structure and Implementation.** At a high level, the RL agent consists of a CNN (Convolutional Neural Network) as an encoder, followed by an LSTM (Long-short Term Memory) neural network and two FCNNs (Fully-Connected Neural Networks) as decoder, which represent actor and critic networks respectively. The actor network will determine which obfuscation URL to select at each obfuscation step based on the current state, while the critic network will estimate the future cumulative reward based on the current state and the action chosen by the actor network.

Specifically, as illustrated in Figures 2b and 2c, the input of the CNN $C_t$ consists of the document embeddings of the latest $w$ URLs ($C_t \in \mathcal{R}^{w \times d}$) and the output of the CNN $\phi_t^1$ is an encoded real vector with $m$ elements ($\phi_t^1 \in \mathcal{R}^m$). $\phi_t^1$ is the input of the LSTM, which outputs a decoded real vector $\phi_t^2$ with $n$ elements ($\phi_t^2 \in \mathcal{R}^n$). $\phi_t^2$ will further be the input of the actor and critic networks, which output the probability distribution of selecting each obfuscation URL $A_t \in \mathcal{R}^{N_o}$ (recall there are $N_o$ obfuscation URLs in total)

and the estimate of the expectation of the future accumulated reward $V_t \in \mathcal{R}$ (a real number), respectively. We train the actor critic networks via the A2C (Advantage Actor and Critic) algorithm [57], which is one of the most popular on-policy RL algorithms. Note that we select on-policy RL algorithms since they are more memory efficient and adaptive to the dynamic web environment as compared to off-policy RL algorithms.

We choose CNN as the encoder of the document embedding since it has fewer training parameters compared with other Deep Neural Networks (DNNs) and prior works demonstrate its effectiveness on text classification (*e.g.,* [58]). Furthermore, we use an LSTM because it is a recurrent neural network which allows us to maintain information about the whole browsing profile despite the input to the RL agent being the $w$ most recent pages only. Prior work has also used an LSTM when the MDP state is only partially observable by an RL agent [59], [60]. Note that The RL agent's input at each obfuscation step is an embedding matrix consisting of a sequence of doc2vec embeddings. Adding a CNN before the LSTM can extract the local features of the embedding matrix efficiently and reduce the input feature space of the LSTM (from a 2D matrix to a vector) at each obfuscation step. Prior research [61] has also demonstrated the effectiveness of combining CNN with LSTM.

**Surrogate model.** To train the RL agent, we would need ample access to a real-world user profiling or ad targeting model. However, as outlined in the threat model, we may have limited or no access to the real-world user profiling or ad targeting models in practice. To address this issue, we propose to train surrogate models that can reasonably replicate the output of real-world user profiling or ad targeting models. These surrogate models are then used to train the RL agent. The surrogate models also help improve the efficiency of RL agent training by providing a virtual environment, which is much faster than querying real-world user profiling or ad targeting models.[6] Next, we describe in detail the surrogate models for user profiling and ad targeting systems.

For the user profiling model, we train a separate model for each interest segment in the Oracle Data Cloud Registry to predict whether this interest segment will be triggered by

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[6]While profile registries like the Oracle Data Cloud Registry are required by law to allow users access to their profiles, these profiles may be updated every few days. Thus, it would take months to collect enough samples to train the RL agent solely by accessing such registries.

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the most recent $w$ URLs in the web browsing profile of a persona. Note that we use the latest $w$ URLs rather than the complete web browsing profile, because it is hard to accurately train models with very long and variable length inputs. More precisely, for a user persona with a browsing profile of $N_t$ URLs at obfuscation step $t$, $P_{N_t} = [p_1, \cdots, p_{N_t}]$, we extract the document embedding of the latest $w$ URLs, $C_t = [c_{N_t-w+1}, \ldots, c_{N_t}]$, and feed them as input into the model. The model, which we refer to as a segment predictor henceforth, outputs a 1 if the segment is expected to be triggered, and a 0 otherwise.

For the ad targeting model, as discussed already, we first group continuous bid values into a low- and a high-bid class. Then, we train a binary classifier to predict the bid class and refer to this model as the bid predictor. Similar to the segment predictor models, the bid predictor takes $C_t$ as the input and outputs either 0 (low bid class) or 1 (high bid class).

The detailed structure of surrogate models are demonstrated in Figures 2b and 2c, which consist of a CNN and FCNN with Softmax activation. Specifically, the CNN has the same structure as that in the RL agent, which takes $C_t$ as input and outputs $\phi_t^1$ (see Section III-D). The decoder, which is the FCNN, takes $\phi_t^1$ as input and outputs the binary classification value (0 or 1) of each surrogate model.

To train the bid and segment predictors, we start by randomly constructing a set of user personas. Then, we collect training data (by the Oracle Registry for the user profiling model and multiple bidders for the ad targeting model) and use supervised learning, see Section IV for more details.

**URL Agent.** The URL agent creates user personas consisting of both user and obfuscation URLs through an i.i.d random process. At each time slot, with probability $\alpha$ the URL is an obfuscation URL selected by HARPO and with probability $1 - \alpha$ it is a user URL, randomly picked from the user URL set. In practice, the URL agent would not generate user and obfuscation URLs in discrete time slots. Instead, it would estimate the arrival rate of user URLs, call it $\lambda^u$. Then, to target an obfuscation "budget" $\alpha$, it would create a random process with arrival rate $\lambda^o = \frac{\lambda^u * \alpha}{1-\alpha}$ to specify the insertion times of obfuscation URLs. For example, a Poisson process with rate $\lambda^o$ can be used for that purpose, or, a non-homogeneous Poisson process can be used to adapt $\lambda^o$ (more precisely, $\lambda^o(t)$ in this case) to the current user behavior (*i.e.,* if the user is not engaged in an active browsing session, very few or no obfuscation URLs would be inserted).

*E. System Implementation*

We implement HARPO as a browser extension. Its architecture has a passive *monitoring* component and an active *obfuscation* component. The monitoring component uses a background script to access the webRequest API to inspect all HTTP requests and responses as well as a content script to parse the DOM and extract innerHTML [62]. This capability allows us to implement the content extraction module, which is responsible for computing document embedding for each visited page. The monitoring component sends this information to the obfuscation component, which is responsible to implement the other 3 modules of HARPO (RL agent, surrogate model, and URL agent). The RL agent and surrogate model modules

run in the background, the former to select an obfuscation URL that is visited by the URL agent module, and the later to train the RL agent. To visit the obfuscation URL in the background so user experience is seamless, we open the URL in a background tab that is hidden from the user's view.[7] Note that our implementation does not simply use AJAX to simulate clicks [35], it realistically loads pages by executing JavaScript and rendering the page content. HARPO's browser extension is implemented to minimize adverse impact on user experience. We evaluate the system overhead of HARPO's browser extension implementation later in Section V-C.

## IV. EXPERIMENTAL SETUP

*A. User Persona Model*

We need to gather realistic web browsing profiles to experimentally evaluate HARPO and baselines. While we could try to directly use real-world web browsing traces, this would pose two problems from a practical standpoint. First, we need to restrict the total number of distinct URLs to a manageable number that we can crawl in a reasonable amount of time. Second, it is preferable to train a model that can work for general user types than individual users. To address these problems, we first use real-world web browsing traces to train a user persona model, and then use this model to generate a large number of web browsing profiles from a manageable pool of distinct URLs and user types.

Specifically, we start with the AOL dataset [63] which consists of millions of distinct URLs and web browsing profiles of millions of users.[8] We then randomly sample users with more than 100 visited URLs each, and leverage WhoisXMLAPI [64] to map each URL into one of the 16 IAB categories from Alexa [65]. We observe that real web browsing profiles consist of URLs from a handful of preferred URL categories. Motivated by this, we use a Markov Chain (MC) model to generate web browsing profiles as follows: a MC state dictates the category from which a URL is selected. We assign a separate state to each of the most popular categories, and a single state collectively to the rest of the categories. As the MC transits from state to state, a URL is randomly selected from the URL category (or categories) that corresponds to the current state.

To specify the model parameters, first we need to decide how many popular categories will have their own state. We do so by assigning a separate state to categories whose URLs represent more than 10% of the total URLs in the dataset. Figure 3a plots the percentage of URLs in a user's web browsing profile from the $i^{th}$ most popular URL category for this user, averaged over all users. From the figure we conclude that the 3 most popular categories satisfy our criteria. Thus, we set the total number of states of the MC to 4, one for each of the 3 most popular categories and one collectively for the 13 remaining categories.

Next, we need to decide the order of the MC. In general, a higher order MC has the ability to model longer term correlations between states, as the transition probability from

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[7]In Section VI-B, we discuss how to prevent a tracker from using side-channels associated with background tabs to detect HARPO.

[8]While the AOL dataset is somewhat dated, it is one of the largest publicly available datasets of real-world user browsing profiles and captures well the browsing behavior of a large, diverse set of users.
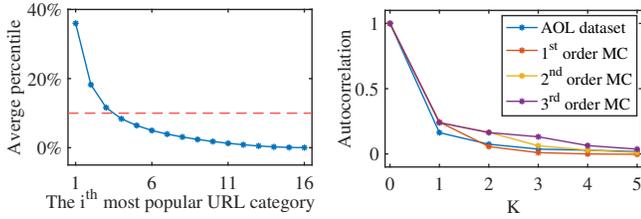
(a) Percentage of URLs from $i^{th}$ most popular category.

(b) Autocorrelation for different order MCs.

Fig. 3: Selecting parameters of the MC model. Note that the autocorrelation with lag $K$ measures the correlation between states that are $K$ time steps apart.
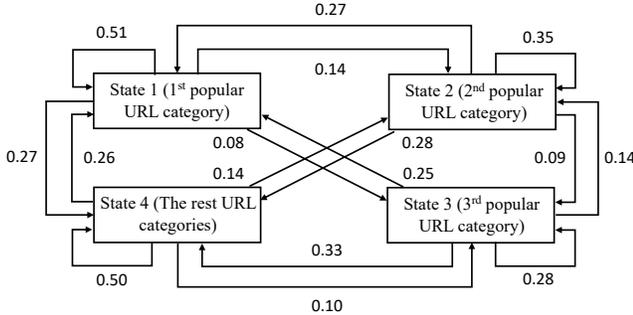


Fig. 4: The MC model and its state transition probability diagram for simulating user personas.

one state to another for a $j$th-order MC depends on the $j$ most recent states. That said, the higher the order the higher the complexity of the MC, as the state space grows exponentially, see, for example, [66]. Following standard practice, we use the autocorrelation function to measure the correlation in the AOL dataset and experiment with different order MCs to identify the smallest order required for a good fit. Figure 3b shows that a 1st order MC is enough to achieve a good fit. Last, given the order and number of states of the MC, we fit the stationary distribution and transition probabilities of our MC model to the statistics of the dataset (see Figure 4 for the final MC model).

In the rest of the paper, we use the aforementioned model to generate web browsing profiles for user personas. Since the most popular categories are not necessarily the same for each user persona, we select the 100 most common combinations of the 3 most popular URL categories from the AOL dataset and define 100 user types. Then, every time we want to generate a web browsing profile for a user persona, we randomly select one user type which sets the specific 3 most popular categories for this user, and use the MC model to generate the user URLs as described above.

### B. Data Collection and Preparation

**Persona URLs.** The web browsing profiles of user personas consist of user and obfuscation users. User URLs are generated by the user persona model described above. Note that for each of the 16 IAB categories, we keep the 100 most popular URLs within each category as ranked by Alexa [65], thus there are a total of 1600 user URLs to pick from every time a user URL is selected.

Obfuscation URL categories depend on the obfuscation scheme (HARPO or one of the baseline approaches described

in Section IV-E) and we consider three different categories: TrackThis, AdNauseam, and intent URL categories. The TrackThis category contains 400 obfuscation URLs from [36]. For the AdNauseam category, we collect all the third-party URLs from the 1,600 pages corresponding to the 1600 URLs of the 16 IAB categories we described above, and identify advertising URLs using EasyList [67]. In total, we collect 2,000 advertising URLs. For the intent category, we randomly crawl 1,930 product URLs through Google shopping (10 URLs for each one of the 193 shopping categories, which we will refer to as intent URL subcategories henceforth).

**Data collection for surrogate models.** We construct 10,000 personas to collect data from real-world user profiling and ad targeting models in order to train the surrogate models. The proportion of obfuscation URLs, $\alpha$, in each persona varies between 0 and 0.2.

Collecting data from real-world models is a costly operation. Thus, we determine the suitable length of a persona based on the following analysis, keeping data collection efficiency in our mind. Let $N$ be the average number of URLs per persona, which we wish to determine. Let $n$ be the fraction of personas for which we are able to collect some feedback (*i.e.,* the trackers return no feedback for the rest). $10,000 \cdot n$ is the total number of personas we can collect feedback for and $10,000 \cdot N$ is the total number of URLs among all personas. We choose to select $N$ such that we maximize $n/N$ for the following reason: While longer personas with more URLs will likely trigger more feedback, computational overheads (*e.g.,* CPU and memory) are also proportional to the total number of URLs. Thus, the most efficient choice is to maximize the feedback we collect per URL, and $n/N$ represents the number of personas with non-empty feedback per URL. The above procedure yields a value of $N$ equal to 20, and we use the MC model described above to select the user URLs, and HARPO to select obfuscation URLs from the intent URL category, for a total of 20 URLs per user persona.

Using these personas we collect feedback from real-world user profiling and ad targeting models as follows: For each persona, we start with a fresh browser profile in OpenWPM [4]. For ad targeting, we access bidding sites to collect the triggered bids immediately after visiting the 20 URLs. For user profiling, since we observe that it takes on average two days for triggered interest segments to appear in Oracle Data Cloud Registry, we save the browser state after visiting the 20 URLs and reload it after 2 days to collect the triggered interest segments. In total, we collect 184 different interest segments from the Oracle Data Cloud Registry and bids placed by 10 different bidders on 16 different ad slots. Note that for each bidding site, there could be multiple bidders that might place different bids for different ad slots.

**Data preparation for surrogate models.** We first clean the data by removing unrelated interest segments such as those related to geographic location or device type, and by removing zero bids. Then, for each user persona for which we collected some feedback, we extract content features from the visited web pages, concatenate the document embedding vectors of all visited URLs of the persona into an embedding matrix, and use this matrix as the input to the surrogate models. We use a surrogate model for each interest segment, where the

label is a binary variable with 1/0 representing that the user persona will/will not trigger the segment, respectively. We also use a surrogate model for each bidder and ad slot pair, where the label is a binary variable with 1/0 representing that the user may trigger a high/low bid, respectively.

Section IV-C discusses how we train the surrogate models using supervised learning. Let a dataset refer to all the user persona embedding matrices and the associated labels collected. If the percentage of labels with value 1 in a dataset is less than 5%, we remove it because it is likely not sufficient for training surrogate models later. We end up with 121 interest segment datasets and 50 bid datasets for training a total of 171 surrogate models.

**Data collection for RL agent.** We construct 15,000 personas, 50 for each of 300 training rounds of the RL agent, to train the RL agent. Each persona consists of 100 URLs. Recall that user URLs are selected using the MC model from the IAB categories, and the obfuscation URLs are selected from the intent category based on the actions generated by the RL agent. The first 20 URLs are selected randomly from the user URL set for initialization. The remaining 80 URLs are either obfuscation URLs (with probability $\alpha$) or user URLs (with probability $1-\alpha$). Thus, we have on average $80 \cdot \alpha$ obfuscation URLs per persona.

A word on the selection of the $\alpha$ value is in order. Clearly, the smaller the $\alpha$ the lower the overhead. Also, one may conjecture that the smaller the $\alpha$ the higher the stealthiness. However, too small of an $\alpha$ value may not yield enough obfuscation URLs to have a large impact. We start our evaluation by choosing $\alpha = 0.1$ for both user profiling and ad targeting. In Section V-C and Section V-D we study the impact of $\alpha$ on obfuscation effectiveness, overhead and stealthiness.

**System configuration.** We use OpenWPM [4] to implement our crawling system in an automated and scalable manner. The experiments are run on servers with 32 CPUs and 128GB memory on an AMD Ryzen Threadripper 3970X server with 3.7GHz clockspeed.

*C. Training and Testing*

We report the neural network parameter values of surrogate model and RL agent in Table V of Appendix A, and describe the training and testing process of the surrogate models and the RL agent in this subsection.

**Surrogate models.** For each of the 176 surrogate models (121 interest segment and 55 bid models), we utilize 80% of the data collected from the 10,000 personas for training and 20% for testing. We train each model via stochastic gradient descent [68] with a batch size of 32 personas for 30 training rounds, where all the training data are used once at each training round.

**RL agent.** We train and test the RL agent with the data collected from the 15,000 personas. Specifically, we train the RL agent using the surrogate models to collect the reward and run the training for 300 rounds. We test the RL agent using surrogate models for 10 rounds. At each training or testing round we generate a batch of 50 personas.

In addition to testing the RL agent using surrogate models, we also test it against real-world user profiling and ad targeting

models. To this end, we create 100 personas with 100 URLs each. For each persona we start with a fresh browser profile in OpenWPM [4]. For ad targeting, we immediately collect the triggered bid values as we visit the 100 URLs of the persona. For user profiling, we save the browser state after visiting all 100 URLs of the persona, and wait for 2 days to access the Oracle Data Cloud Registry and collect the triggered interest segments.

Recall that HARPO selects obfuscation URLs from the intent URL category which consists of 1930 URLs (10 URLs from each of the 193 intent URL subcategories). For scalability reasons we wish to reduce the number of possible decisions, thus implement the RL agent to select on of the intent URL subcategories, and then HARPO randomly selects one of the URLs within the selected intent URL subcategory. Note that by construction, URLs within the same intent URL subcategory have similar content.

**Training cost.** We note that it takes about 2 minutes to train the surrogate model from scratch and less than 1 minute to train the RL agent per-round on our server. While the exact training time would vary depending on the user's system specifications, we do not expect it to take longer than a few minutes.

*D. Accuracy of Surrogate Models*

We study the accuracy of the surrogate models we trained for user profiling and ad targeting and report the true positive rate (TPR) and false positive rate (FPR) metrics. Out of the 121 interest segment models we select the 20 most accurate, and out of the 55 bid models we select the 10 most accurate. We then use those models to train and evaluate HARPO in the context of user profiling and ad targeting.

**User profiling.** In general, the trained surrogate user profiling models have reasonable accuracy. As reported in Table I, the average FPR and TPR of the 20 most accurate surrogate user profiling models are 3.92% and 96.57% respectively. The FPRs of these 20 surrogate user profiling models ranges from 1.82% to 19.23% and the TPRs vary from 81.43% to 100.00%. Last, among the 20 datasets training the top 20 surrogate user profiling models, the percentage of data points with label value 1 (positive data, indicating the segment is triggered) varies from 3.91% to 15.87%, with an average value of 7.04%.

**Ad targeting.** Compared with user profiling surrogate models, we observe that ad targeting surrogate models are less accurate in general. This is expected since the bids placed by each bidder are likely affected by other auction dynamics, and their values have larger variance making it more difficult to predict accurately [51]. However, we still obtain 10 surrogate ad targeting models with good accuracy, which achieve 18.28% FPR and 73.43% TPR on average as shown in Table I. The FPRs of these 10 surrogate models range from 12.37% to 16.93% and the TPRs vary from 70.27% to 78.35%. Last, among the 10 datasets training the top 10 surrogate ad targeting models, the percentage of positive data (indicating a high bid is triggered) is 11.26% on average, ranging from 8.55% to 15.38%.

TABLE I: Accuracy of surrogate user profiling and ad targeting models. FPR and TFP denote false positive and true positive rates.

| Model type | User profiling | Ad targeting |
|---|---|---|
| Number of models | 20 | 10 |
| Dataset size | 10,000 | 10,000 |
| Positive data | 7.04% | 11.26% |
| Average FPR | 3.92% | 18.28% |
| Average TPR | 96.57% | 73.43% |

### E. Baselines

We compare the performance of HARPO against four other baseline approaches. Two of these approaches (AdNauseam and TrackThis) have their own set of obfuscation URLs whereas the other two (Rand-intent and Bias-intent) use different selection techniques on the set of obfuscation URLs used by HARPO, see IV-B for more details on these sets of obfuscation URLs. The four approaches are as follows:

**AdNauseam.** Every time an obfuscation URL is needed, we uniformly randomly select one of the AdNauseam URLs.

**TrackThis.** Every time an obfuscation URL is needed, we uniformly randomly select one of the TrackThis URLs.

**Rand-intent.** Every time an obfuscation URL is needed, we uniformly randomly select one of the 193 intent URL subcategories and pick one URL from this subcategory at random.

**Bias-intent.** Every time an obfuscation URL is needed, we randomly select one of the 193 intent URL subcategories with the probability proportional to the average reward triggered by URLs in this subcategory, and pick one URL from this subcategory uniformly randomly.

It is noteworthy that the aforementioned AdNauseam and TrackThis baselines are not exactly the same as the original implementations. The original AdNauseam implementation clicks on ad URLs that are on the current page, making it hard to control the budget and diversity of obfuscation URLs. The original TrackThis implementation opens 100 preset URLs. We try to adapt these approaches to our experimental setup as best as possible. To this end, we first use the original implementations to generate the AdNauseam and TrackThis URL sets as described in the URL set subsection, and then randomly select obfuscation URLs from these sets with uniform probability, as already discussed.

## V. EVALUATION

Figure 5 summarizes HARPO's evaluation process. We first use the user persona model of Section IV-A to generate a large number of diverse web browsing profiles. Next, we use the 4 HARPO modules discussed in Section III-D in the following order: (i) we use the doc2vec embedding model to extract features for pages visited by each persona, (ii) we crawl data to train surrogate user profiling and ad targeting models and use them to train the RL agent, (iii) we use the RL agent to select obfuscation URLs, and (iv) we use the URL agent to create obfuscated personas. Then, we evaluate HARPO's effectiveness in protecting user privacy as compared to the baselines against real-world user profiling and ad targeting models. Finally, we

analyze HARPO's performance from three key perspectives: overhead, stealthiness (using an adversarial detection model introduced later in Section V-D), and adaptiveness.

### A. Privacy

Table II reports the effectiveness of HARPO and baselines in protecting user privacy against surrogate user profiling ($L_1$ and $L_2$) and ad targeting ($L_3$ and $L_4$) models. Here, we only report the results for $\alpha = 0.1$. Section V-C reports the results for varying values of $\alpha$. Note that the Control represents a persona that does not deploy obfuscation.

**User profiling.** We note that HARPO outperforms all four baselines with respect to both $L_1$ and $L_2$ metrics. HARPO triggers an average of 36.31% ($L_1$) interest segments that were not present in the corresponding Control persona. The obfuscated persona has on average 4.40 ($L_2$) different interest segments from the corresponding Control persona, where on average 4.17 are new segments and 0.23 are removed segments from the Control persona.[9] While Rand-intent and Bias-intent fare much better than AdNauseam and TrackThis, HARPO outperforms all of the baselines by at least 1.41× and up to 2.92× in terms of $L_1$. Similarly, HARPO outperforms all baselines by at least 1.46× and up to 4.00× in terms of $L_2$.

**Ad targeting.** We again note that HARPO outperforms all four baseline approaches in terms of $L_3$ metric.[10] HARPO increases high bids by 38.96% as compared to the Control persona. HARPO again outperforms all of the baselines. Bias-intent is the most competitive baseline triggering 24.72% high bids on average. However, HARPO is able to outperform it significantly by triggering 1.58× more high bids.

TABLE II: Evaluation results with surrogate models w.r.t. $L_1$ (percent of false segments in obfuscated persona), $L_2$ (number of different segments between base and obfuscated persona), $L_3$ (percentage increase of high bids in obfuscated persona), $L_4$ (average ratio of obfuscated persona over base persona bid values).

| Approaches | Metrics | | | |
|---|---|---|---|---|
| | $L_1$ | $L_2$ | $L_3$ | $L_4$ |
| Control | 0.00% | 0.00 | 0.00% | – |
| AdNauseam | 12.42% | 1.10 | 2.78% | – |
| TrackThis | 17.76% | 1.42 | 11.00% | – |
| Rand-intent | 23.06% | 1.75 | 14.84% | – |
| Bias-intent | 25.71% | 3.01 | 24.72% | – |
| HARPO | **36.31%** | **4.40** | **38.96%** | – |

### B. Transferability

Next, we evaluate the effectiveness of HARPO and baselines against real-world user profiling and ad targeting models. To this end, we replace surrogate models with the real-world user profiling model by Oracle Data Cloud Registry and ad targeting models of 10 different bidders. Table IIIa reports the effectiveness of HARPO and baselines against real-world user profiling ($L_1$ and $L_2$) and ad targeting ($L_3$ and $L_4$) models.

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[9]While the vast majority of different segments between the Control and obfuscated persona are newly added segments here, when evaluating HARPO against real-world user profiling and ad targeting models 25% of different segments are due to removals, see Section V-B.

[10]Note that we do not report results for $L_4$ because the surrogate model can only predict whether the bid is high or low, and not its actual value. We evaluate $L_4$ in Section V-B.
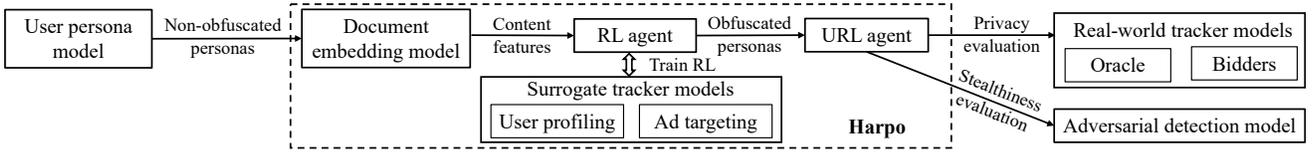
Fig. 5: Overview of HARPO's evaluation process.

TABLE III: Transferability results w.r.t. $L_1$ (percent of different segments between base and obfuscated profile), $L_2$ (percent of false segments in obfuscated profile), $L_3$ (percentage increase of high bids in obfuscated profile), $L_4$ (average ratio of obfuscated persona over base persona bid values), CPM (cost per thousand impressions in dollar, the unit of bid values).

(a) Effectiveness against real-world tracker models used in training, with synthetic user personas as inputs

| Approaches | Metrics | | | |
|---|---|---|---|---|
| | $L_1$ | $L_2$ | $L_3$ | $L_4$ (CPM) |
| Control | 0.00% | 0.00 | 0.00% | 1.00 ($0.29) |
| AdNauseam | 12.85% | 1.53 | 2.70% | 1.21 ($0.35) |
| TrackThis | 32.67% | 2.81 | -1.50% | 0.89 ($0.26) |
| Rand-intent | 33.10% | 3.18 | 8.40% | 1.69 ($0.49) |
| Bias-intent | 31.27% | 3.19 | 10.30% | 2.07 ($0.60) |
| HARPO | **43.24%** | **5.22** | **43.30%** | **6.28 ($1.82)** |

(b) Effectiveness against real-world tracker models not used in training, with synthetic user personas as inputs

| Approaches | Metrics | | | |
|---|---|---|---|---|
| | $L_1$ | $L_2$ | $L_3$ | $L_4$ (CPM) |
| Bias-intent with $L1$ | – | – | 3.60% | 1.40 ($0.40) |
| HARPO with $L1$ | – | – | 10.20% | 2.06 ($0.59) |
| Bias-intent with $L2$ | – | – | 9.6% | 1.73 ($0.50) |
| HARPO with $L2$ | – | – | 10.10% | 2.10 ($0.61) |
| Bias-intent with $L3$ | 24.70% | 2.55 | – | – |
| HARPO with $L3$ | 46.72% | 2.97 | – | – |

(c) Effectiveness against real-world tracker models using real user personas from AOL dataset

| Approaches | Metrics | | | |
|---|---|---|---|---|
| | $L_1$ | $L_2$ | $L_3$ | $L_4$ (CPM) |
| Control | 0.00% | 0.00 | 0.00% | 1.00 ($0.09) |
| AdNauseam | 5.50% | 0.60 | 1.30% | 1.27 ($0.15) |
| TrackThis | 12.97% | 1.58 | 0.00% | 0.84 ($0.11) |
| Rand-intent | 24.24% | 2.24 | 0.90% | 2.22 ($0.20) |
| Bias-intent | 19.39% | 1.75 | 16.00% | 6.67 ($0.60) |
| HARPO | **45.06%** | **5.14** | **49.10%** | **18.96 ($1.71)** |

**User profiling.** We again note that HARPO outperforms all four baselines with respect to both $L_1$ and $L_2$ metrics, as shown in Table IIIa. In fact, HARPO's margin of improvement over baselines further increases against real-world models as compared to surrogate models. HARPO now triggers an average of 43.24% ($L_1$) interest segments that were not present in the corresponding Control persona. The obfuscated persona now has on average 5.22 ($L_2$) different interest segments from the corresponding Control persona, where 3.89 on average are new interest segments and 1.33 are removed segments from the Control persona. HARPO outperforms all baselines by at least 1.31× and up to 3.36× in terms of $L_1$. Similarly, HARPO outperforms all of the baselines by at least 1.64× and up to 3.41× in terms of $L_2$.

**Ad targeting.** As reported in Table IIIa, HARPO increases high bids by 43.30% ($L_3$) and bid values by 6.28× ($L_4$) as compared to the Control persona. We again note that HARPO's

margin of improvement over baselines further increases against real-world models as compared to surrogate models. HARPO significantly outperforms all baselines by up to 16.04× in terms of $L_3$ and 7.06× in terms of $L_4$. Bias-intent is again the most competitive baseline, but it increases high bids by only 10.30% and bid values by only 2.07. HARPO is able to outperform it significantly by triggering 4.03× more high bids and 3.03× higher bid values.

**Cross-validation against real-world tracker models.** Our transferability analysis so far has demonstrated that HARPO's effectiveness against user profiling/ad targeting surrogate models can be transferred to the real-world user profiling/ad targeting models well. To further investigate HARPO's transferability performance, we cross-validate HARPO by testing it against different real-world tracker models than those used to train it.

Table IIIb reports two type of results. In the first four rows, HARPO is trained with user profiling models (w.r.t. $L_1$ or $L_2$) and tested against other models (e.g. against real-world ad targeting models, see $L_3$ and $L_4$ results). In the last two rows, HARPO is trained with ad targeting models (w.r.t. $L_3$) and tested against real-world user profiling models (see $L_1$ and $L_2$ results). As expected, its effectiveness is somewhat lower when it is tested against different models than the ones it was trained with, see Table IIIa versus IIIb results. That said, HARPO performs well regardless. For example, it increases the average bid values by more than 2× when trained with user profiling models, and it creates obfuscated personas which have on average 2.97 different interest segments from the corresponding Control persona when trained with ad targeting models. When comparing cross validation results for HARPO and baselines (the table shows results only for Bias-intent as for the rest of the baselines the results do not change from those in Table IIIa), when trained with user profiling models HARPO outperforms baselines by up to 3.76× in terms of $L_3$ and 2.34× in terms of $L_4$ (i.e. against real-world ad targeting models). Similarly, when trained with ad targeting models, HARPO outperforms all of the baselines against real-world user profiling models, by at least 1.17× and up to 2.79× in terms of $L_1$ and $L_2$ on average.

**Evaluation using real user personas.** We have thus far evaluated HARPO's effectiveness using synthetic user personas. Next, we evaluate HARPO's effectiveness using real user personas. To this end, we randomly sample 100 real-world user personas from the AOL dataset and use them as non-obfuscated personas. Then, we use HARPO and baselines approaches to generate 100 obfuscated personas and evaluate the effectiveness of obfuscation against real-world tracker models.

Table IIIc shows that HARPO continues to significantly outperform all baselines. Specifically, HARPO outperforms all baselines against real-world user profiling models by up to 8.19× and 8.57× in terms of $L_1$ and $L_2$, respectively.

Also, HARPO outperforms all baselines against real-world ad targeting models by up to $54\times$ and $22.57\times$ in terms of $L_3$ and $L_4$, respectively. These results demonstrate that HARPO under real personas achieves comparable results in terms of $L_1$ and $L_2$ and better results in terms of $L_3$ and $L_4$ as compared to under synthetic personas, which demonstrates HARPO's transferability under real user personas. Note that the CPM value for Control in Table IIIc is lower than that for synthetic personas in Table IIIa yielding a large gap between the value of $L_4$ under Table IIIa and IIIc, but the actual CPM value for HARPO is comparable between the two tables.

In conclusion, our results demonstrate that HARPO's performance transfers well to different real-world tracker models encountered in the wild as well as to real user personas. The trends are largely consistent across surrogate and real-world models and across synthetic and real user personas. In fact, the performance gap between HARPO and baselines widens in the real-world evaluation. It is worth mentioning that real-world user profiling and ad targeting models may change over time. While our results here demonstrate that HARPO transfers well to real-world models, it might be prudent to update HARPO from time to time to account for significant changes. We remark that HARPO's RL agent is amenable to be updated in an online fashion and can also leverage transfer learning techniques to avoid training from scratch.

### C. Overhead

**Obfuscation overhead.** Our evaluation thus far has used the obfuscation budget of $\alpha = 0.1$. Next, we investigate the impact of varying the obfuscation budget, controlled by the parameter $\alpha$, on the effectiveness of HARPO and baselines. Figure 6 plots the impact of varying $\alpha$ between $0.1$ and $0.2$ on real-world user profiling and ad targeting models. While there is a general increase in the effectiveness for a larger obfuscation budget, it is noteworthy that some baselines actually degrade when $\alpha$ is increased from $0.1$ to $0.2$. We note that HARPO's effectiveness generally improves for the larger obfuscation budget and it continues to outperform the baselines. HARPO's effectiveness improves by $1.33\times$ for $L_1$, $1.03\times$ for $L_2$, $1.41\times$ for $L_3$, and $1.23\times$ for $L_4$ when $\alpha$ is increased from $0.1$ to $0.2$. In fact, HARPO outperforms baselines even with a lower obfuscation budget. Overall, HARPO at $\alpha = 0.1$ outperforms baselines at $\alpha = 0.2$ by at least $1.47\times$ in terms of $L_2$ on average and up to $13.27\times$ in terms of $L_3$ on average.

**System overhead.** We evaluate the system overhead of HARPO to assess its potential adverse impact on user experience. We study HARPO's system overhead in terms of resource consumption (CPU and memory usage) and overall user experience (page load time). We launch a total of 300 browsing sessions on a commodity Intel Core i7 laptop with 8 GB memory on a residential WiFi network, without HARPO as control and with HARPO for $\alpha = 0.1$ and $0.2$. Each browsing session involved visiting a series of 20 pages, with the next page being loaded as soon as the first page finished loading. For each page visit during the browsing session, we measure the CPU and memory consumption as well as the page load time. The average percentage increase in CPU usage over control is 5.3% and 8.8% for $\alpha = 0.1$ and $0.2$, respectively. The average percentage increase in memory usage over control is 3.9% and 4.0% for $\alpha = 0.1$ and $0.2$, respectively. The average percentage increase in page load time over control is 0.20 and 0.26 seconds for $\alpha = 0.1$ and $0.2$, respectively. We conclude that increasing values of $\alpha$ has a modest impact on the CPU and memory but a minimal impact on overall user experience. This is because HARPO's browser extension implementation (model and fake page visits) uses a separate background thread that does not directly interrupt the browser's main thread. Overall, we expect HARPO's implementation to have negligible system overheads on reasonably well-provisioned devices.

### D. Stealthiness

Next, we introduce the notion of *stealthiness* to reason about potential countermeasures by the tracker against HARPO. More specifically, we expect the tracker to try to detect the usage of HARPO using purpose-built ML models. We evaluate the stealthiness of HARPO and baselines as well as study the trade-off between stealthiness and obfuscation budget ($\alpha$).

**Adversarial detection.** To build a supervised detection model, the tracker needs to gather training data comprising of both non-obfuscated and obfuscated browsing profiles. To this end, we assume a strong adversary that has access to sufficient non-obfuscated browsing profiles as well as black-box access to obfuscators (including HARPO) that can be used to gather obfuscated browsing profiles. To train the classification model, we assume that the tracker extracts embedding based content features for all the URLs in the available positive and negative labeled browsing profiles. Thus, we assume that the tracker: (1) can track all the URLs in a user's browsing profile; (2) is able to extract content features for any URL that a user may visit; and (3) has sufficient resources to gather training data and train an ML-based supervised detection model. Based on these assumptions, we design a binary ML classifier that uses the doc2vec embeddings as features of a user browsing profile and outputs a binary detection decision to indicate whether or not a given persona is obfuscated by HARPO (or other obfuscators under consideration). We gather a dataset of obfuscated and non-obfuscated personas containing a total of 20,000 URLs and use a similar 80-20 split to train and test this detector. We then use the detection error as a metric to measure stealthiness–obfuscation is more/less stealthy if the detection error is higher/lower.

**Privacy-stealthiness trade-off.** We evaluate privacy and stealthiness of HARPO and baselines as we vary $\alpha \in \{0.05, 0.10, 0.15, 0.20\}$ in Figure 7. We note that stealthiness generally degrades for larger values of $\alpha$. As also shown in Section V-C, we again note that privacy generally improves for larger values of $\alpha$. Thus, we get the privacy-stealthiness trade-off curve as $\alpha$ is varied. This trade-off is intuitive as the higher the obfuscation budget ($\alpha$), the higher the privacy. Additionally, it should be easier for the detector to identify the presence of obfuscation when $\alpha$ is higher, leading to lower stealthiness. It is noteworthy that HARPO achieves the best privacy-stealthiness trade-off (towards the top right of Figure 7) as compared to baselines. More specifically, for the same level of stealthiness, HARPO outperforms all baselines with respect to various privacy metrics. Similarly, for the same level of privacy, it achieves better stealthiness than baselines.
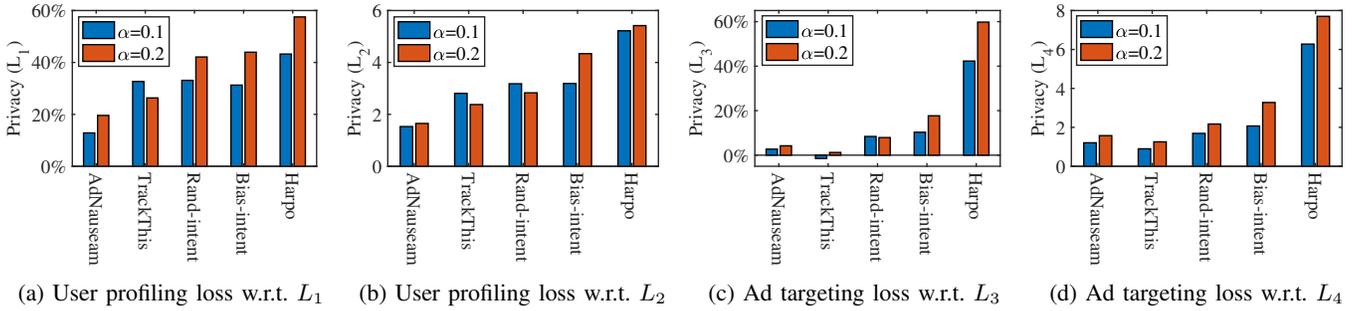
HARPO achieves both high privacy and stealthiness and is

(a) User profiling loss w.r.t. $L_1$    (b) User profiling loss w.r.t. $L_2$    (c) Ad targeting loss w.r.t. $L_3$    (d) Ad targeting loss w.r.t. $L_4$

Fig. 6: Loss under different obfuscation budgets for the user profiling and ad targeting models. Note that the reported loss values ($L_1$, $L_2$, $L_3$) are all against real-world user profiling and ad targeting models.
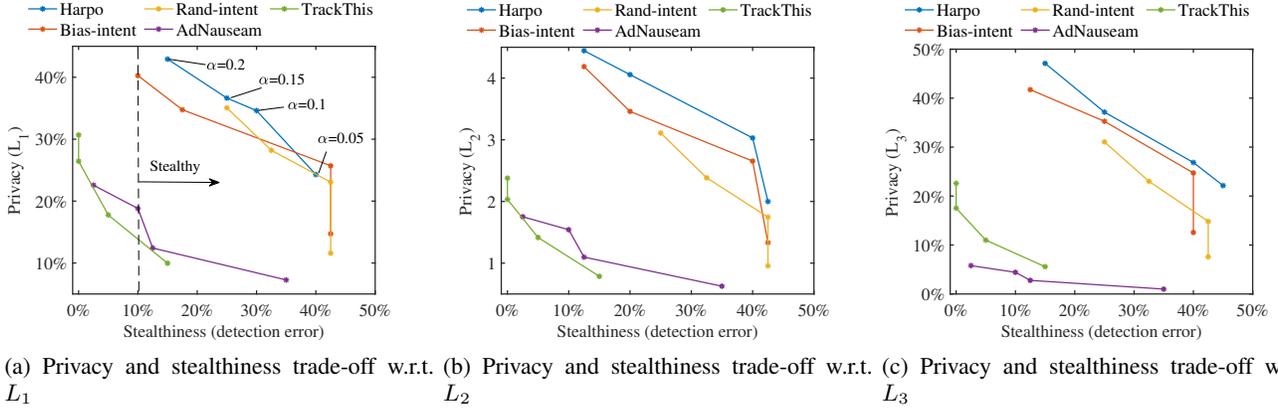


(a) Privacy and stealthiness trade-off w.r.t. $L_1$    (b) Privacy and stealthiness trade-off w.r.t. $L_2$    (c) Privacy and stealthiness trade-off w.r.t. $L_3$

Fig. 7: Stealthiness evaluation results. Note that the $\alpha$ values from left to right of each curve in each figure are 0.2, 0.15, 0.1 and 0.05 respectively. The reported privacy values ($L_1$, $L_2$, $L_3$) are against surrogate user profiling and ad targeting models.

more stealthy than baselines because it ensures that obfuscation URLs are varied by disincentivizing the selection of same URLs and URL categories thanks to the way we have designed the reward of the RL agent and the corresponding MDP (see Section III-C). Note that by varying $\delta$, the adjustable parameter in the reward function which controls the diversity of URL selection, from 0.001 to 0.1, HARPO may achieve a range of privacy and stealthiness results. While Bias-intent and Rand-intent are in the same ballpark as HARPO, we note that AdNauseam and TrackThis by far achieve the worst privacy-stealthiness trade-off (towards the bottom left of Figure 7). AdNauseam is not stealthy because it always selects an ad URL, which perhaps stands out to the obfuscation detector. Note that this occurs in spite of the fact that, to account for real world user behavior, we make sure non-obfuscated personas include 5% of advertising URLs, thus there are ad URLs in both the original and obfuscated profiles. Similarly, our TrackThis implementation randomly selects one of the obfuscation URLs from a curated set.[11]

We conclude that HARPO is able to achieve better privacy-stealthiness trade-off as compared to baselines. This is in part because HARPO is able to achieve better privacy for a given obfuscation budget due to its principled learning based approach. To further provide insights into HARPO, we next analyze obfuscation URLs selected by HARPO and two of the most competitive baselines (Bias-intent and Rand-intent).

### E. Adaptiveness

Our analysis thus far has not looked at whether and how the obfuscation URLs selected by HARPO and baselines adapt to different user personas. To study *adaptiveness* of obfuscation, we conduct a controlled experiment using a sample of 20 different personas (see Section IV-A for details). To quantify the differences in selection of obfuscation URLs across each pair of personas, we visualize the distance between their distributions of obfuscation URL categories[12] in Figure 8. Rows and columns here represent different persona types, and each cell in the matrix represents the normalized Euclidean distance between the corresponding pair of distributions of obfuscation URL categories. If an obfuscation approach is not adaptive to different personas, we expect the values in the matrix to be closer to 0. Figure 8 shows that HARPO is clearly more adaptive across personas than our two most competitive baselines (Bias-intent and Rand-intent). The average adaptiveness of Bias-intent and Rand-intent is respectively $1.53\times$ and $1.51\times$ worse than HARPO. Rand-intent and Bias-intent are less adaptive because they use a fixed distribution (uniform or weighted) to select obfuscation URL categories. Overall, together with its principled nature, we believe that HARPO's superior adaptiveness helps it achieve better privacy-stealthiness trade-off as compared to baselines.

### F. Personalization

A user may disallow HARPO from distorting certain segments. This may be because the user wants to preserve a

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[11]The original TrackThis implementation uses four fixed set of curated obfuscation URL sets, and selects one of those to injected all its $\approx$ 100 URLs at the same time for obfuscation, which can be trivially detected.

[12]Recall from Section IV-C that HARPO and baseline randomly select obfuscation URLs from a pool of 193 URL subcategories.

(a) Adaptiveness of Rand-intent    (b) Adaptiveness of Bias-intent    (c) Adaptiveness of HARPO
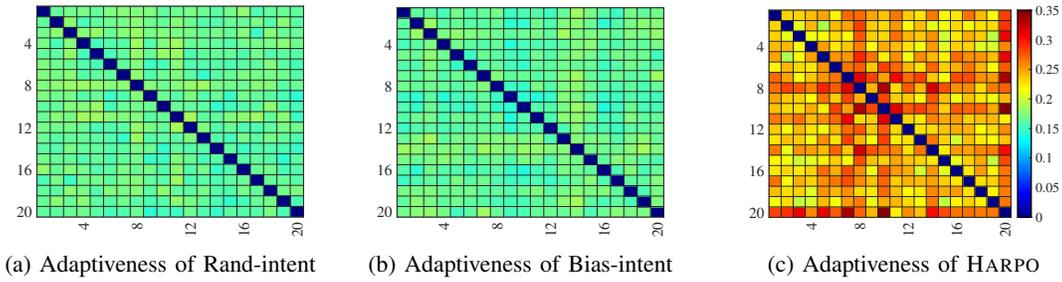
Fig. 8: Adaptiveness of HARPO and two of the most competitive baselines (Rand-intent and Bias-intent) against ad targeting models. The color of each cell represents the normalized Euclidean distance between a pair of obfuscation URL category distributions. Warmer colors (red; higher values) represent superior adaptiveness.

TABLE IV: Personalization results. $L_2^{allowed}$ and $L_2^{disallowed}$ denote the distortion on *allowed* segments and *disallowed* segments respectively. Note that HARPO is trained to maximize $L_2^{allowed} + L_2^{disallowed}$, while personalized HARPO is trained to maximize $L_2^{allowed} - w_d L_2^{disallowed}$.

|  | $L_2^{allowed}$ | $L_2^{disallowed}$ |
|---|---|---|
| HARPO | 3.74 | 0.71 |
| Personalized HARPO | 4.06 | 0.12 |

segment in his/her profile such that, for example, he/she may receive related ads [69]. Or, it may be because the user does not want his/her profile to include a sensitive incorrect segment. Motivated by this, we conducted an additional experiment where we trained HARPO to distort *allowed* segments while preserving *disallowed* segments. Among the 20 considered interest segments, we select 15 as *allowed* and 5 as *disallowed*.

We denote the $L_2$ distortion on *allowed* and *disallowed* segments by $L_2^{allowed}$ and $L_2^{disallowed}$ respectively. Then, we train HARPO to maximize $L_2^{allowed} - w_d L_2^{disallowed}$, i.e., to maximize the distortion in *allowed* segments while minimizing the distortion in *disallowed* segments. Note that $w_d$ is an adjustable parameter controlling how aggressive HARPO is in distorting segments.[13] As shown in Table IV, personalized HARPO is able to trigger the same level of distortion for *allowed* segments compared to non-personalized HARPO. However, personalized HARPO is able to preserve *disallowed* segments much better than non-personalized HARPO. Such personalized obfuscation would provide HARPO users more fine-grained control over their user profiles and subsequent ad targeting.

## VI. DISCUSSION

### A. Ethical Considerations

We make a case that potential benefits of HARPO to users outweigh potential harms to the online advertising ecosystem.

**Benefits to users.** We argue that HARPO meaningfully contributes to improving privacy for users who have no other recourse. The web's current business model at its core has been described as *surveillance capitalism* [11], [70], [71]. The true extent of pervasive tracking and surveillance for the sake of online targeted advertising is unknown to lay users, who cannot be reasonably expected to understand the details buried in incomprehensible privacy policies [72], [73]

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[13]We set $w_d$ to 0.1 for this experiment.

or make the informed choices due to deceptive practices [74]. A vast majority of online advertising platforms do not support privacy-by-design features or attempt to circumvent privacy-enhancing blocking tools. Thus, the practice of falsification in a privacy-enhancing obfuscation tool, such as HARPO, is ethically justified from the user's perspective [75].

**Harms to online advertising ecosystem.** We argue that potential harms of HARPO to online advertising ecosystem are lower than existing obfuscation approaches or other alternatives. HARPO does introduce additional costs/overheads for publishers and advertisers. Since HARPO reduces the effectiveness of user profiling and ad targeting, advertisers may have to spend more on advertising to achieve the same level of conversions. Publishers, in turn, may also notice a reduction in their advertising revenues. In the worst case where behavioral targeting is completely ineffective, advertisers may have to resort to contextual advertising that is reportedly about 52% less valuable [76], [77]. However, we note that obfuscation is more viable as compared to other alternatives such as ad/tracker blocking, where advertisers and publishers essentially lose all advertising revenue. Moreover, unlike AdNauseam, HARPO is designed to not explicitly click on ads, thereby not engaging in overt ad fraud.

Thus, we argue that HARPO provides an ecologically viable (though less profitable) path for the online advertising ecosystem while providing clear privacy benefits to users.

### B. Limitations

We discuss some of the limitations of HARPO's design, implementation, and evaluation.

**Side-channels.** There are side-channels that can be used to undermine HARPO's stealthiness. Specifically, since HARPO uses background tabs to load obfuscation URLs, an adversary can use the Page Visibility API [78] or timing information via Performance API [79] to determine whether the tab is open in the background and detect the use of HARPO. More generally, HARPO's browser extension implementation is susceptible to extension fingerprinting attacks [80]–[83]. HARPO's implementation can be hardened against these attacks by patching the APIs that leak such information.

**Tracking modalities.** Trackers use multiple modalities (browsing profile, page interactions, location, sensors, etc.) to profile user interests and subsequently target ads. While HARPO is currently designed to only obfuscate users' browsing profiles, it can be extended to obfuscate other modalities in the future.

**User traces.** We evaluated HARPO using both real user traces from the 15 year old AOL dataset and synthetic traces based on our user persona model. We acknowledge that the characteristics of the AOL and synthetic traces might be different than those of current real users. A future line of research would be to evaluate HARPO by recruiting real users.

## VII. RELATED WORK

In this section, we contextualize our work with respect to prior literature on enhancing user privacy in online behavioral advertising. Online advertising platforms typically do not allow users to meaningfully opt in/out of tracking. The notable exception is Apple's newly introduced App Tracking Transparency feature that requires apps to get permission from users to track them for targeted advertising [22]. Unfortunately, a vast majority of data brokers do not give users any meaningful choice about tracking. Thus, as we discuss next, the privacy community has developed a number of privacy-enhancing blocking and obfuscation tools geared towards online behavioral advertising.

### A. Privacy-enhancing blocking tools

The privacy community has a long history of developing privacy-enhancing tools to counter online advertising and tracking through blocking. These blocking tools have seen widespread adoption, with hundreds of millions of users across uBlock Origin [23], AdBlock Plus [84], and Ghostery [24]. In fact, several privacy-focused browsers such as Firefox [85] and Brave [86] now provide built-in blocking features. An established line of research aims to improve the effectiveness of these blocking tools [25], [44], [87]–[92]. In addition to blanket blocking of advertising and/or tracking, selective blocking tools aim to give users control over the trade-off between privacy and utility. Tools such as MyTrackingChoices [93] and TrackMeOrNot [94] enable users to block tracking of private interests while allowing tracking of non-private interests. Thus, these selective blocking tools can help users still receive personalized ads for non-private interests while protecting their private interests.

Unsurprisingly, advertisers and trackers consider blocking a threat to their business model. The ensuing arms race over the last few years has seen advertisers and trackers leveraging a myriad of ways to circumvent blocking [25], [26], [28], [29]. First, blocking tools that rely on signatures (*e.g.,* EasyList) can be trivially evaded by simply modifying the signature (*e.g.,* randomizing domain names or URL paths) [28]. Second, new circumvention techniques to bypass blocking techniques are often devised before being eventually patched [32]–[34]. Finally, prior work has demonstrated the non-stealthy nature of most forms of ad blocking as they can be reliably detected by publishers, allowing them to retaliate using anti-adblocking paywalls [95], [96]. Thus, blocking is not the silver bullet against online advertising and tracking.

### B. Privacy-enhancing obfuscation tools

Closer to our focus in this paper, the privacy community has also developed privacy-enhancing obfuscation tools to counter online advertising and tracking [97]. We discuss prior obfuscation approaches in terms of whether the obfuscation approach is: (1) adaptive to the user's browsing profile, (2) principled in attacking the tracker's profiling/targeting model, (3) stealthy against detection and potential countermeasures by the tracker, and (4) cognizant of obfuscation overheads.

In a seminal work, Howe and Nissenbaum [35] presented AdNauseam that combined blocking with obfuscation to "protest" against online targeted advertising. The main aim is to protect user privacy by confusing user profiling and ad targeting systems used in online targeted advertising. To this end, AdNauseam obfuscates a user's browsing behavior by deliberately clicking on a controllable fraction of encountered ads. While AdNauseam's obfuscation approach is adaptive to the user's browsing and allows control of overheads, it is not principled and stealthy—it injects a random subset of ad URLs in a user's browsing profile without any awareness of the user profiling or ad targeting model. In the same vein, Mozilla recently launched TrackThis [36] to "throw off" advertisers and trackers by injecting a curated list of obfuscation URLs. TrackThis is more primitive than AdNauseam—it is further not adaptive or stealthy because it injects a fixed set of curated obfuscation URLs that do not change across different user browsing profiles.

In an early work that does not specifically focus on online targeted advertising, Xing et al. [98] proposed an attack to "pollute" a user's browsing profile and impact first-party personalization on YouTube, Google, and Amazon. Building on this work, Meng et al. [99] implemented and deployed this polluting attack against online targeted advertising. Their obfuscation approach randomly injects curated URLs that are likely to trigger re-targeting. In another attack on online targeted advertising, Kim et al. [100] proposed to create fake browsing profiles to waste an advertiser's budget on fake ad slots. While similar to Meng et al. [99] in that they aim to trigger more expensive re-targeted ads, their attack does not seek to enhance user privacy and is squarely focused on wasting the budget of advertisers. While these obfuscating approaches were shown to impact ad targeting, they share the same limitations as TrackThis.

Degeling and Nierhoff [38] designed and evaluated an obfuscation approach to "trick" a real-world user profiling system. While their obfuscation approach injects a curated set of obfuscation URLs, it is principled because it relies on feedback from the advertiser's user profiling model to select obfuscation URLs. Their obfuscation approach was shown to induce incorrect interest segments in BlueKai's user profiling model. While their obfuscation approach is principled and somewhat adaptive to a user's browsing profile, it is neither stealthy nor cognizant of obfuscation overheads.

In a related obfuscation-through-aggregation approach, Biega et al. [39] proposed to use a proxy to interleave browsing profiles of multiple users to protect their privacy through "solidarity." Their approach mixes browsing profiles of different users based on the similarity between their browsing profiles. Their approach is adaptive and stealthy because it tries to mix browsing profiles of similar users. However, it is neither principled nor it is cognizant of obfuscation overheads.

Beigi et al. [40] proposed to use greedy search to suitably obfuscate a user's browsing profile. Their approach is adaptive and principled since it uses a greedy search approach that is

essentially equivalent to our Bias-intent baseline. However, it does not consider sequential dependencies [101] in a user's browsing profile or allow control over obfuscation overheads.

## VIII. CONCLUSION

In this paper we presented HARPO, a principled reinforcement learning-based obfuscation approach to subvert online targeted advertising. HARPO significantly outperforms existing obfuscation tools by as much as $16\times$ for the same overhead. Additionally, for the same level of privacy, HARPO provides better stealthiness against potential countermeasures. Thus, the privacy protections offered by HARPO are better suited for the arms race than existing obfuscation tools. We hope that HARPO and follow-up research will lead to a new class of obfuscation-driven effective, practical, and long lasting privacy protections against online behavioral advertising. To facilitate follow-up research, we plan to release HARPO's source code and browser extension implementation.

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TABLE V: Parameter values of neural networks for RL agent and surrogate model in HARPO.

| Parameter description | Configuration |
|---|---|
| Dimension of document embedding | $d = 300$ |
| Dimension of encoder vector | $m = 300$ |
| Dimension of decoder vector | $n = 256$ |
| Dimension of CNN input | $w \times d = 20 \times 300$ |
| Kernel size in CNN | $\{i \times i \times 1 \times 100\}_{i=3,4,5}$ |